

■ SHUFFLEBOARD RULES

Singles and Doubles Rules

The rules of shuffleboard allow for multiple player formats. In singles play, two players square off against each other and each player shoots four discs. In doubles play, you divide the four discs between teammates, with each shooting two. You can play singles games as walking singles, where both players shoot from the same end of the court, then walk to the opposite end for the next round. For non-walking singles, each player stands at one end of the court, then players switch discs after each round.

Court Regulations

Players attempt to shoot their discs at a triangle target at the other end of the court. At the top of the triangle is a section marked "10." Below that are two sections marked "8," followed by two additional sections marked "7." Any player who lands a disc completely inside one of these sections at the end of a round without touching any lines receives the corresponding number of points. Another scoring area exists at the bottom of the triangle, which is marked "10 off." Any disc landing completely inside this section results in a loss of 10 points for that player.

Game Play Rules

The rules of shuffleboard state that the player listed second on the playing card shoots with yellow discs, while the player listed first shoots with black discs, after which players switch on the next round. You shoot a yellow disc first to start the game. Play then alternates between black and back to yellow discs. Players can knock their opponent's discs or their own discs out of the way or further onto the shuffleboard target. After all discs are shot, you tally the score and move to the next round.

Violations and Penalties

Basic shuffleboard violations include shooting the disc too far past the end line or too short that it does not reach past the dead line, which is several feet in front of the top of the triangle. These violations result in a "5 off," or a 10-point penalty. You also lose points if you step over the baseline on a shot, disturb a live disc being played or intentional stalling.

Taken from www.livestrong.com.

