

■ HORSESHOES RULES

In horseshoes, a popular outdoor game, players attempt to toss their horseshoes onto a stake at the opposite end of a pitch. Horseshoes typically requires only two players. A horseshoe game consists of several separate innings. In each inning, both players pitch two horseshoes.

Step 1

Determine a point total or shoe total to play towards. The first player to reach the decided upon total will win the game. The National Horseshoe Pitchers' Association of America rulebook recommends that players play up to 40 points or play until both players have pitched 50 shoes. You can also play until one player scores a certain number of ringers.

Step 2

Flip a coin to determine who pitches first in the first inning. The winner of the coin toss can choose to pitch first or second in the first inning. The pitching order then alternates with each new inning.

Step 3

Stand in the left or right pitching area to pitch. You must pitch both shoes from the same side in each inning, but you can pitch from different sides throughout the match.

Step 4

Pitch both shoes within 30 seconds of stepping into a pitching area. Aim for the stake at the opposite end of the pitch. Players typically pitch the shoes underhanded.

Step 5

Score the horseshoes after both players have pitched their shoes.

Step 6

Record three points for a horseshoe that landed around the stake, also known as ringers. Record one point for horseshoes touching or leaning against the stake as well as horseshoes that land within 6 inches of the stake.

Step 7

Continue playing until one player reaches the previously decided upon point or ringer total or until both players have pitched the agreed upon number of shoes.



Taken from www.livestrong.com.